



Chief Scout Silver Award

- Earn six activity or staged activity badges of your choice. They could be badges you gain outside of your normal meetings or ones you've worked towards at meetings.
- Finish the seven challenge awards.

Remember once your Cub has met all the requirements then please inform us at County. This could be via email to County Office, ringing County Office or send the information by post.

If they have not quite achieved the award whilst a Cub, then they can complete during their first full term as a Scout.

General Tips for helping Cubs gain the Chief Scout Silver Award

Keep good records and make sure that everything the Cub does; counts and is recorded.

When the Cub completes a Nights Away experience they might cross over 10 parts of the Challenge Badges, as well as Staged Badges and maybe an Activity Badge.

A balanced programme which includes lots of Outdoor skills will help the Cubs achieve many of the parts within the normal Pack evenings.

Make sure that you ask for the Cubs record cards when they join the Pack; whether this is from the Beaver colony, or another Pack.

Make sure that your Cub Pack takes part in District, County and National events.

Make use of resources available online, in your Scouting Magazine and from other leaders.

Pathway to achieving the Chief Scout Silver Award.



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Introduction

This booklet is packed with a variety of ideas to help leaders boost the number of Chief Scout Silver Awards achieved by Cub Scouts within their Cub Pack.

Some of the ideas within this booklet may already being used; but others might be new and useful.

Do not forget that 50% or more of your programme needs to be Outdoor Skill based.

Lighting a match

Age of youngster	Base activity		Allowing to them to do.		Included in badges	
Younger Beavers	Lighting a match	→	Light a candle			
Older Beavers	Collect wood and help to build a fire	→	Cook something on a fire or over a BBQ.			
Younger Cubs	Make and light a fire		Help someone prepare a fire for cooking on. Cook something in the embers of a fire. Cook something on a stick.			
Older Cubs	Cook a backwoods meal	→	Cook a meal with your Six			
Younger Scouts	Cook a backwoods meal with the group.	→	Prepare and light an open fire or set up a suitable stove. Use it to prepare, cook and serve a meal safely.			
Older Scouts	How to build a fire and use basic lighting techniques.	→	You should not use man-made materials such as paper or firelighters and also know the burning properties of different types of wood.			

Using the progression sheets, you can make sure that the skills needed by the next section are being covered. As you can see that most of the objectives are those within the Challenge badges.

There are many sheets including map reading, knot tying, lighting a match, cooking marshmallow and nights away.

Like everything in Scouting, it is working as a team that gives your Cubs the best chance of completing the awards and badges available. So have that meeting with other leaders in your group and make some decisions about what you need to cover within in each section.

These and many more resources are available at

www.packresources.co.uk



Our World Challenge Award

- Make a list of the services for people in your local area. Find out a bit about them, and visit one if possible.
- Work with people or an organisation from a community. Take the chance to find an issue that your Pack could help with. It should be something that helps people and also helps you grow as a person.

Plan and carry out the project with your Pack and others in the community. Then share what you learned from the activity with other people. Talk about how it helped other people and what you will do with the skills and experiences you have gained. Some examples are: to picking up litter in your local park, raising money to help a local hospital, or taking part in a local community event.

- Take part in an act of worship, reflection or celebration.
- Find out about a faith or culture other than your own. You could visit places of worship or ceremony.
- Talk about a time when you did your best. Explain how you have kept your Cub Promise and the Law.
- Take part in an activity about the environment. Link this to number 2.
- Try a game played by Cubs in a different country, and learn their Promise.
- Celebrate a festival from another country. You might make (and eat!) some special food, make something relating to the festival or visit somewhere special.

Problems (Mainly with the second one.)

Number 2 is hard to organise and takes a lot of planning and time.

Solutions

Spend time working as a Scout Group or District to complete.

Try to make it environmental to cover this part as well.



Personal Challenge Award

You need to complete two personal challenges that you agree with your leader. The cub should choose one of the challenges. The leader will choose the other.

Problems

Keeping track of where the cubs are and what they are doing.

Coming up with the ideas for the cubs.

Solutions

Recycle ideas, keep them general, based on the programme or responsibilities of the normal evening.

Do not worry too much about the other personal challenge they come up with, just make sure it is a challenge for that particular cub.



Our Outdoors Challenge Award

Take an active part in at least three nights away, on camps or Pack holidays.

While you're away, work with other Cubs to do all of these tasks:

- ◆ help to pitch and strike your tent
- ◆ show that you know how to look after yourself and be safe at camp
- ◆ show that you know how to keep your tent and kit safe, tidy and secure
- ◆ cook a meal with your Six
- ◆ build a shelter big enough for two Cubs
- ◆ using bamboos canes, rubber bands or simple lashings complete a simple pioneering project or make a camp gadget
- ◆ learn and follow the Countryside Code
- ◆ show you know what things you need to do to look after your campsite, and that you can put them into practise
- ◆ show that you know how to treat mild burns, scalds, cuts or grazes and make a call to the emergency services.

While you're away, do at least two of these tasks as well:

- ◆ take part in a wide game
- ◆ take part in a campfire sing-along or other entertainment
- ◆ cook a backwoods meal
- ◆ build a bivouac and sleep in it
- ◆ care for your personal equipment while at camp
- ◆ using knots that you've learned, make a simple camp gadget, like a flagpole.

Problems:

- Too many requirements to be completed whilst on NA experience.
- Trying to get cubs to go on their first NA experience.
- Cubs need to spend 3 nights away.
- Activities need to be covered before camp, so that on camp they are only demonstrating already known skills.

Solutions:

- Break the above requirements into 2 camps, one maybe an indoor camp and the other outdoors in tents.
- Make sure a lot of the above is covered at Pack evenings so that they can use it at camp, not learn it from new, takes less time on NA.
- Invite Cubs for day trips to camp if they do not want to sleep over at first, or allow them to just sleep one night.
- Make sure that Beavers have a chance to sleep for at least one night before they move up, either inside or outside in tents.
- Make sure skills are covered before the camp, so that you are building up the excitement before the camp.
- Every child should have the chance of a NA experience every year.



Our Adventure Challenge Award

Take part in two different adventurous activities

Adventurous activities are exciting, and are a core part of what Scouting offers. They can be done as part of District or County fun days, on a camp or residential opportunity or as part of a Pack meeting. Availability of activities depends on your local area and other leaders within your District will have suggestions of good activity providers local to you – for example Scout Activity Centres, individual instructors, or commercial suppliers. *Adventurous activities don't have to be expensive to be exciting. Anything which is new to your Cubs will provide an exciting challenge.*

Take part in six other outside activities

Any activity which is based on being outside will count for this element. Such as flying a kite you have made; making and lighting a fire; following a sensory trail; making a hot air balloon and flying it; making a ballista; playing some water games; going on an obstacle course; tracking; making a mini raft; etc, etc.

Go on a hike or follow a trail

A walk of around *one-two* hours would be appropriate for this requirement. The word 'hike' is used to capture Cubs' interest and excitement, but remember that what they call a 'hike' you may call a 'walk' – it doesn't have to be difficult or particularly long.

Prepare for your activities and hikes

Problems (Mainly only with Part 1.)

- Availability and location of activities.
- Heavily linked in with the NA experiences.
- Cost of the activities and permission forms/permits.

Solutions

- Inviting Cubs who are not coming to whole NA experience to just come down on certain day/s.
- Organise activities to happen during the evening sessions, such as archery, air-rifle, etc. with local permit holders.
- Allow national / county / district activities to help out.
- Organise a day trip to a local campsite to complete some adventurous activities, rather than a NA experience.
- Book in an external company to run an adventurous evening.
- Campsites run by Hertfordshire Scouting are free for evening use by any Hertfordshire based Scout Groups. You will just need to book as normal and then pay for any on-site activities used.
- As mentioned above, outdoor adventurous activities do not have to be expensive.



Our Skills Challenge Award

- Try two new sports or physical activities at least once.
- Take part in three activities to help you be healthy.
- Pick two creative things to try, and show your leader what you've done.
- Learn and use at least four of these skills:
- Take part in at least two problem solving activities that you haven't done before.

Problems:

A balanced programme is not being followed.

Solutions:

Most of the requirements for this badge are covered when a balanced programme is being followed.



Team Leader Challenge Award

Once you have done the Teamwork Challenge Award, you can do your Team Leader Challenge Award. Then you need to earn your Team Leader Challenge Award by doing these tasks over at least three months.

- Lead your Six in an activity or captain a team.
- Help a new Cub to join in with the Pack meeting.
- Teach another Cub a new skill.
- Ask your Six or team what they want to do in Cubs, tell your leaders and help to make sure that it happens



Teamwork Challenge Award

For this award, you need to do these tasks over at least three months.

- Take part in at least six different team games with other Cubs.
- Show your leaders what you did to help your team, and how you were a good team player.
- Give examples of two different types of teams, and roles in those teams.
- Complete at least two teambuilding activities with other Cubs
- Take part in at least two Pack forums or something similar, and make a contribution that will be positive for your Pack.

Problems for Team badges.

Pack forums need to happen, which then have a result.

Solutions

Pack forums need to happen at end of NA experience and once a term. Leaders need to take on board ideas suggested.